

GRYWE Percussion Audition Requirements 2009

Snare:

*9/8 etude

*closed / multiple bounce roll – cresc. from *ppp* to *fff*

*sight-reading

Xylophone/Marimba: Witches' Dance, 2-mallet sight-reading

Cymbals (a pair of "hand cymbals"): crashes at various dynamics

Timpani: be prepared to tune a perfect fourth (A and D on the middle two timpani) as well as demonstrate legato strokes and rolls at various dynamics

the edge of the drum will help to produce this sound.

♩ = 60-72

The musical score consists of ten staves of music, each containing rhythmic patterns and dynamic markings. The tempo is indicated as ♩ = 60-72. The key signature is one sharp (F#) and the time signature is 9/8. The score includes various rhythmic patterns, including triplets and sixteenth notes. Dynamic markings include *ff*, *p*, *pp*, *mf*, and *f*. The score also features a crescendo and decrescendo hairpin.

Staff 1: *ff* (first half), *p* (second half). Includes a triplet of eighth notes.

Staff 2: *pp*. Includes triplets of eighth notes.

Staff 3: *p*. Includes triplets of eighth notes.

Staff 4: *mf*. Includes triplets of eighth notes and accents.

Staff 5: *f* (first half), *p* (second half). Includes triplets of eighth notes and accents.

Staff 6: *mf*. Includes triplets of eighth notes.

Staff 7: *f*. Includes triplets of eighth notes.

Staff 8: *p* (first half), *ff* (second half). Includes triplets of eighth notes and accents.

Staff 9: *f*. Includes triplets of eighth notes and accents.